# **leaflet Documentation**

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**MuxZeroNet** 

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Leaflet is a Python library you can use to build applications that routes packets through the I2P anonymous network. Leaflet is a client of I2P's Simple Anonymous Messaging v3.0 protocol.

Leaflet is based on i2p.socket but has a different level of abstraction and provides more Pythonic API. Leaflet is written in Python 3 and licensed under the MIT/Expat license.

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## CHAPTER 1

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## 1.1 Writing a server using stream sockets

Make a Controller object.

```
controller = Controller()
```

Create our Destination. Our Destination is our "IP Address" in the I2P network.

Our Destination instance will be discarded once it gets garbage collected, so we should keep the reference to it, and use it in a context manager.

```
with controller.create_dest() as our_dest:
    print('Server address: ' + our_dest.base32 + '.b32.i2p')
```

Tell SAM we need to accept connections. The method our\_dest.register\_accept tells SAM to accept connections. The return value conn is a socket object. This method will not block.

```
conn = our_dest.register_accept()
```

SAM will write to the conn socket only when a data stream comes in. Wait until a message comes in. When a message came in, read and strip the SAM response headers.

The method conn.parse\_headers will block until a message comes in.

Now a message comes in, but first we need to strip the SAM headers.

```
addr = conn.parse_headers()
```

Now we have the connection and the address. Pass them to a handler.

```
6 handler(addr, conn)
```

Write the handler.

```
def handler(addr, conn):
    # now we can read the real message
    request = conn.recv(4096)
    print('Received a message from %r: %r' % (addr, request))
    # reply
    conn.sendall(b'Hello, how are you?')
    conn.close()
```

#### Write our client:

```
def send(server_addr):
    # test SAM connection
    controller = Controller()

with controller.create_dest() as our_dest:
    # connect to a remote destination and send our message
    sock = our_dest.connect(server_addr)
    # SAM will give us response headers
    # when the connection is successful
    sam_reply = sock.parse_headers()
    # now we can send data
    sock.sendall(b'Hello, there!')
    real_reply = sock.recv(4096)

    print(sam_reply, real_reply)
    sock.close()

send('serveraddress.b32.i2p')
```

## 1.2 Class reference

Leaflet defines the following public classes and functions.

## 1.2.1 Controller and our Destination

```
class Controller (object)
```

Make a SAM Controller instance using the given information, and test SAM connection.

```
check_api (self)
```

Check SAM API connection. This method will be automatically called when the constructor is called.

Raises OSError – if failed to connect to SAM API.

```
lookup (self, name)
```

Lookup and return the full Destination of the I2P domain name. If *name* is a *Dest* instance, return it directly.

```
Parameters name (str or Dest) - the .b32.i2p domain name.
```

Returns A Dest instance.

Raises NSError - if lookup failed.

create\_dest (self, name = None, style='stream', forward = None, i2cp = None)

Create an ephemeral Destination. The Destination will be destroyed when dereferenced.

#### **Parameters**

- name (str or None) a human-readable "nickname" of our Destination, must be unique and cannot contain whitespaces. If the name is not provided, a random name will be generated.
- **style** (*str*) the Destination type, can be either stream or datagram.
- **forward** (*int*, *tuple or None*) for datagram Destinations only. The port number or endpoint which SAM will forward incoming datagram to.
- i2cp (dict or None) additional I2CP options.

**Returns** An OurDest instance.

#### Raises

- *CreateDestError* if failed to create an ephemeral Destination.
- HandshakeError if handshake failed.

#### class OurDest (Dest)

Internal class returned when calling <code>Controller.create\_dest()</code>. It inherits methods from the <code>Dest</code> class. It also defines the following methods.

### connect (self, other)

For stream Destinations only.

Ask SAM to connect to a remote I2P peer, and write to the returned wrapped socket object when the connection is successful.

Because of how the SAM protocol is designed, this method simply sends a STREAM CONNECT request to the SAM port. This method will not block. To receive and parse the SAM reply headers, use StreamSocket.parse\_headers() immediately.

Parameters other (str or Dest) - the remote I2P peer to connect to.

Returns a StreamSocket instance.

Raises HandshakeError - if handshake failed.

## register\_accept (self)

For stream Destinations only.

Ask SAM to accept connections to this destination, and write to the returned wrapped socket object when a data stream is available.

Because of how the SAM protocol is designed, this method simply sends a STREAM ACCEPT request to the SAM port. This method will not block. To receive and parse the SAM reply headers, use StreamSocket.parse\_headers() immediately.

Returns a StreamSocket instance.

#### **Raises**

- HandshakeError if handshake failed.
- **AcceptError** if failed to accept connections.

## bind(self)

For datagram Destinations only.

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Make a datagram socket, and bind the datagram socket to the endpoint specified in the *forward* parameter, in the constructor, returning the datagram socket.

**Returns** a DatagramSocket instance.

**Raises** OSError – when failed to bind to the given endpoint.

```
close (self)
```

Close the SAM connection and free resources, destroying the ephemeral Destination.

```
__enter__(self)
__exit__(self, *args, **kwargs)
```

Allows you to use Controller.create\_dest() inside a with statement suite.

```
controller = Controller()
with controller.create_dest() as our_dest:
    do_stuff()
```

## 1.2.2 Wrapped socket

```
class WrappedSocket (object)
```

```
class StreamSocket (WrappedSocket)
```

A wrapped socket object that exposes I2P concepts instead of IP concepts. It defines the following methods.

```
parse_headers (self)
```

Receive and parse SAM reply headers. This method will block or raise BlockingIOError or raise socket.timeout depending on your socket settings.

When this method is used immediately after <code>OurDest.connect()</code>, the return value and exception type are the following.

**Returns** a SAMReply instance.

**Raises ReachError** – when the remote peer was unreachable.

When this method is used immediately after <code>OurDest.register\_accept()</code>, the return value and exception type are the following.

**Returns** a *Dest* instance, indicating the source of the packet.

Raises ValueError – if the Destination in the SAM reply headers cannot be parsed.

```
lookup (self, name)
```

The alternative to the *gethostbyname* method.

```
See Controller.lookup()
close(self)
__enter__(self)
__exit__(self, *args, **kwargs)
```

**Note:** It has the following passthru methods.

```
type proto send recv sendall sendfile fileno shutdown detach makefile setsockopt getsockopt setblocking settimeout % \left( 1\right) =\left( 1\right) +\left( 1\right)
```

Notably, the following methods are not available. Calling any of them results in an AttributeError. Instead, their alternatives should be used.

```
bind()
listen()
accept()
connect()
gethostbyname()
gethostbyname_ex()
```

## class DatagramSocket (WrappedSocket)

A wrapped datagram socket object that exposes I2P concepts instead of IP concepts. It defines the following methods.

```
class transmit (self, data[, flags], dest)
```

The alternative to the *sendto* method.

### **Parameters**

- data (bytes) the payload, excluding the SAM datagram header.
- **dest** (str or Dest) where to send the payload to.

#### Raises

- NSError if naming lookup failed.
- **OSError** if a socket error ocurred.

**Note:** The maximum acceptable payload size is ~31 KB. However, it is recommended to keep the payload size under 15 KB.

```
class collect (self, bufsize=32*1024, *args)
```

The alternative to the *recvfrom* method.

**Parameters bufsize** (*int*) – the number of bytes you want to receive, excluding the SAM datagram header.

```
Returns a (data, address) -> (bytes, Dest) tuple.
```

Raises SourceError – if the packet is not forwarded by SAM.

Notably, the following methods are not available. Calling any of them results in an AttributeError. Instead, their alternatives should be used.

```
sendto()
recvfrom()
```

## 1.2.3 SAM data structure

## class Dest (object)

A parsed Destination or KeyFile.

#### Variables

- **is\_private** (bool) *True* if the Destination contains private keys.
- **base64** (str) Base-64 representation of the public component of the Destination.
- base32 (str) Base-32 representation of the SHA-256 hash of the public component of the Destination.

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```
__init__ (self, keyfile, encoding, sig_type = None, private=False)

class SAMReply (object)
```

## 1.2.4 Exceptions

```
class HandshakeError (OSError)
class NSError (OSError)
class CreateDestError (OSError)
class ReachError (OSError)
class AcceptError (OSError)
class SourceError (OSError)
```

## 1.3 Examples

Basic stream server and client: leaflet/examples/basic.py

```
python3 -m leaflet.examples.basic server
```

```
python3 -m leaflet.examples.basic client server.b32.i2p
```

Datagram server and client: leaflet/examples/datagram.py

```
python3 -m leaflet.examples.datagram server
```

python3 -m leaflet.examples.datagram client server.b32.i2p

### **Symbols** listen() (StreamSocket method), 7 \_\_enter\_\_() (OurDest method), 6 \_\_enter\_\_() (StreamSocket method), 6 lookup() (Controller method), 4 \_\_exit\_\_() (OurDest method), 6 lookup() (StreamSocket method), 6 \_\_exit\_\_() (StreamSocket method), 6 Ν \_\_init\_\_() (Controller method), 4 \_\_init\_\_() (Dest method), 7 NSError (built-in class), 8 Α $\bigcirc$ accept() (StreamSocket method), 7 OurDest (built-in class), 5 AcceptError (built-in class), 8 Р parse headers() (StreamSocket method), 6 bind() (OurDest method), 5 R bind() (StreamSocket method), 7 ReachError (built-in class), 8 C recvfrom() (DatagramSocket method), 7 check\_api() (Controller method), 4 register\_accept() (OurDest method), 5 close() (OurDest method), 6 S close() (StreamSocket method), 6 connect() (OurDest method), 5 SAMReply (built-in class), 8 connect() (StreamSocket method), 7 sendto() (DatagramSocket method), 7 Controller (built-in class), 4 SourceError (built-in class), 8 create dest() (Controller method), 4 StreamSocket (built-in class), 6 CreateDestError (built-in class), 8 W D WrappedSocket (built-in class), 6 DatagramSocket (built-in class), 7 DatagramSocket.collect (built-in class), 7 DatagramSocket.transmit (built-in class), 7 Dest (built-in class), 7 G gethostbyname() (StreamSocket method), 7 gethostbyname\_ex() (StreamSocket method), 7

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